

# CHANGE YOUR NAME GAME

## 1 Choose a name from a classic novel.

Anne Shirley	Pip	Victor Frankenstein
Emma Woodhouse	Alice	Ichabod Crane
Lemuel Gulliver	Peter	Mary Lennox

## 2 Read the stories of the characters.

**Peter Pan** visits the nursery of the Darling children, Wendy, John and Michael, every night when they are sleeping. One night they wake up and Peter teaches them to fly. Together they fly off to Never-Never Land where they find the Lost Boys, mermaids, Indians and pirates.

As **Anne** grows up Matthew and Marilla become even more glad that Anne came to Green Gables. Of course Anne still makes mistakes and has a vivid imagination but she learns from her mistakes and uses her imagination to help her in life and in her studies.

**Lemuel Gulliver** travels the world as a ship's doctor. Each of his journeys brings Gulliver to strange lands with even stranger inhabitants. People smaller than his thumb and giants that can crush him as they walk.  
Islands floating in the sky and places where horses are more civilized than humans.

It is a hot afternoon and **Alice** is bored. She follows a White Rabbit down a rabbit hole and arrives in a strange place called Wonderland. Here nothing is as it seems: animals can talk, cakes and drinks can make you bigger and smaller and the Queen of Hearts can cut off your head. Can Alice find her way home again?

When poor orphan **Pip** falls in love with the rich and beautiful Estella he never imagines that he, too, one day will have money. After Mr Jaggers tells Pip he has great expectations and a secret rich benefactor, Pip moves to London and starts a new life as a gentleman. He hopes to win Estella's heart but soon learns that money is not the only answer. Why does Estella always make Pip suffer? Who is Pip's secret benefactor?

**Emma** is beautiful, clever, rich, happy and never wants to get married. She enjoys match-making her friends in the village of Highbury but slowly seems to lose her touch as complications begin with Frank, Harriet, Jane and Mr Knightley. No one seems to love the person Emma thinks they should. Will Emma continue her game of match-making? And will herself ever fall in love?

As a young scientist, **Victor Frankenstein** becomes obsessed with creating life. After searching desperately for material and isolating himself to complete his task, Frankenstein finally meets his own creation: only to be disgusted by it and then to reject it. So this monster, rejected by his own creator and all humankind, becomes first sad and then violent and wants revenge. Will Victor Frankenstein be able to stop his creation from taking his revenge?

This is the story of **Ichabod Crane**, a superstitious schoolmaster who arrives in Sleepy Hollow. Ichabod falls in love with Katrina van Tassel, a wealthy farmer's daughter, but he must compete with the strong, handsome Brom Bones for her hand. When Ichabod is invited to a party at Katrina's house, will he convince the young girl to marry him? And how does the terrifying 'Headless Horseman' change his life forever?

**Mary** is sad and lonely but one day she finds an old key to a secret garden that no one goes into and a whole new world of magic and enchantment opens up to her. Before long Mary learns to make friends for the first time.

### 3 Match your character to his/her story.

<b>The Secret Garden</b> by F. H. Burnett	<b>Peter Pan</b> by J. M. Barrie	<b>Great Expectations</b> by Charles Dickens
<b>Alice's Adventures in Wonderland</b> by Lewis Carroll	<b>Anne of Green Gables</b> by L. M. Montgomery	<b>Frankenstein</b> by Mary Shelley
<b>The Legend of Sleepy Hollow</b> by Washington Irving	<b>Gulliver's Travels</b> by Jonathan Swift	<b>Emma</b> by Jane Austen

4 Which story would you like to read?

5 How do you imagine these characters?