

### Reading Game 3

#### Change a page

Grab the book you're reading at the moment, or any other book that comes to hand.

Read the first page (or any other page you like) changing the names, and switching every adjective to its antonym. You can change the names so that the page features your Book Club friends or classmates.

#### Extension: Synonyms and antonyms for more experienced readers

Collect words from the books your students have been reading. Choose at least 21 words, write them on pieces of paper to make word cards. You can create 'featherweight' (1 point/word), 'welterweight' (3 points/word), and 'heavyweight' (5 points/word) cards.

Below you will find a set of word cards based on *Little Women* by Louise May Alcott, *Treasure Island* by Robert Louis Stevenson, and *The Time Capsule* by Robert Campbell for the Helbling Readers Red Series readers.

You can ask your students to work in teams. Draw a card, and list as many synonyms and antonyms as you can and collect the points.

## Helbling Readers



<b>old</b> 1 point	<b>quiet</b> 1 point	<b>good-looking</b> 1 point
<b>big</b> 1 point	<b>sick</b> 1 point	<b>cold</b> 1 point
<b>good</b> 1 point	<b>ugly</b> 3 points	<b>shy</b> 3 points
<b>strange</b> 3 points	<b>happy</b> 3 points	<b>angry</b> 3 points
<b>frightened</b> 3 points	<b>rich</b> 3 points	<b>silly</b> 3 points
<b>worried</b> 5 points	<b>terrible</b> 3 points	<b>rough</b> 5 points
<b>puzzled</b> 5 points	<b>loud</b> 5 points	<b>wild</b> 5 points